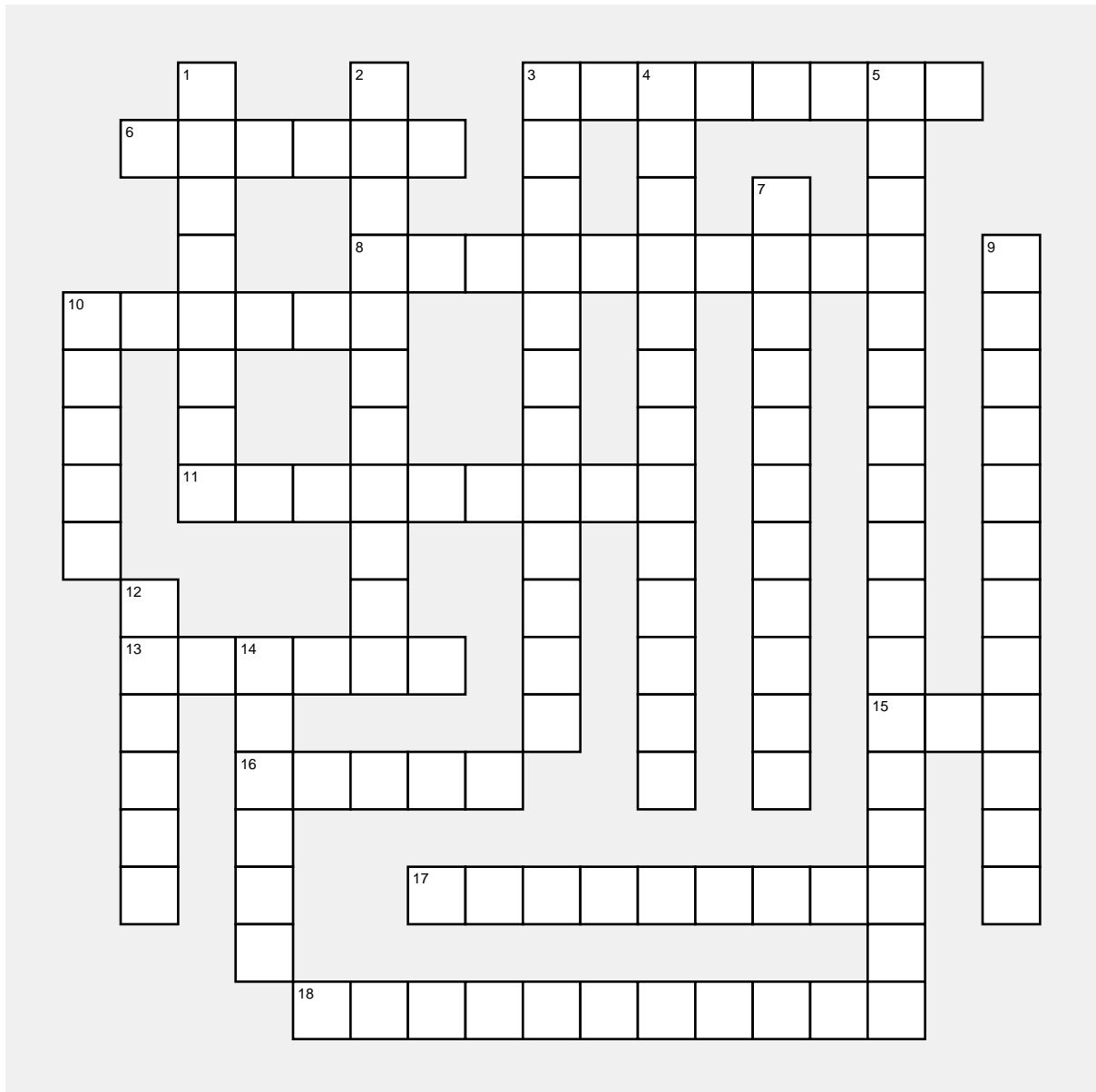


# Puntos de partida 10th Edition (Unit 10)



## Horizontal

- 3) TEAM
- 6) TO FIGHT
- 8) SKATING
- 10) TO LOSE
- 11) GAME, MATCH
- 13) THE FLOOR
- 15) TO GO TO
- 16) TO RING, TO SOUND (A BELL, ETC.)
- 17) SPORT
- 18) CLUB; DISCO

## Vertical

- 1) TO HAVE TO
- 2) TO MAKE PLANS
- 3) PASTIME
- 4) FREE TIME
- 5) TO RIDE A BIKE; GO FOR A BIKE RIDE
- 7) FUN ACTIVITY
- 9) DISHWASHER
- 10) TO HIT
- 12) BALL
- 14) BORING (TEDIOUS), DIFFICULT

