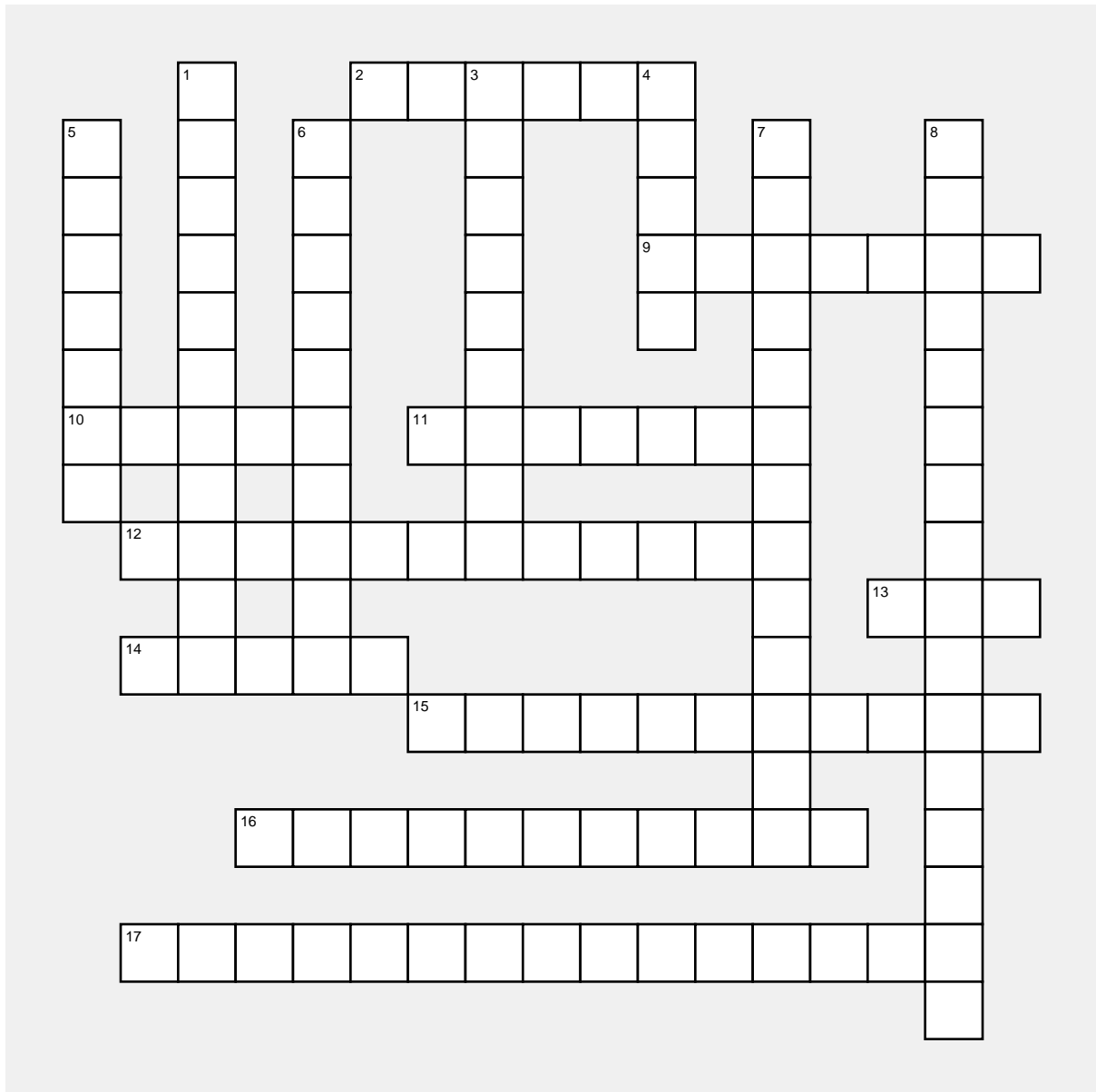


Puntos de partida 10th Edition (Unit 15)



Horizontal

- 2) AIR
- 9) CAR
- 10) TO STOP
- 11) SIDEWALK
- 12) CONVERTIBLE
- 13) THROUGH
- 14) TO HONK
- 15) TO DEVELOP
- 16) DRIVER (MALE)
- 17) PACE OF LIFE

Vertical

- 1) ALL-TERRAIN
- 3) FAST, ACCELERATED
- 4) FISH
- 5) FIELD
- 6) TO THE RIGHT
- 7) OZONE LAYER
- 8) NATURAL RESOURCE

