

Avancemos 2: Unit 4-1

K Y H E I Z H V E Í A M O S I K X I K L
E X Z K S L I E S R A S A C B A C P P S
T Y C D N T J R A M R O F S N A R T A O
N E R O D D A T B Z A Í V I V A U L C M
E Y E I B I Q B I P Z P W N T A Í X M A
I R G C O O U Z A P E R S O N A J E S R
L I R A M S E S O E Z L L Z D R N P N É
A R E L D A R T R T N Y E V K S G Z A M
V O S A Z R I S I L K F U A A A Q R B E
O M A P U C D A T D L P E J B R E A A N
R O R E R E A N X D P O E R V A S R L E
E Q R É E M P E R A D O R S M J C O B M
R A J H H E R M O S A Y A A K O R L A I
R E Y N F M O N T A Ñ A E L B H I L H G
E R N A X V P B A T A L L A T A B X Q O
U A N Í W R K V H R A R R E U G Í S O N
G E B C Q R J W A É A N D V H N A T Q N
S L I A S L L E V A R N C I S X M N K G
P E A H J U O P C H X O F G O O O G I J
K P D W N V E Í A P A J E V B S S F Z N

GOD
ARMY
TO CRY
MESSAGE
TO FIGHT
BEAUTIFUL
I WAS SICK
TO GET MARRIED
SHE USED TO SEE
SHE USED TO LIVE
HE USED TO GO OUT
I WAS OR USED TO BE

WAR
ENEMY
BATTLE
GODDESS
MOUNTAIN
TO RETURN
TO TRANSFORM
SHE USED TO CRY
VALIENT WARRIOR
BELOVED DAUGHTER
THEY USED TO TALK
WE WERE OR USED TO BE

HERO
TO DIE
PALACE
EMPEROR
TO CARRY
CHARACTERS
WE USED TO SEE
THEY USED TO DO
I USED TO FIGHT
WE USED TO WRITE
DID YOU USED TO GO

Solution

K Y H E I Z H V E Í A M O S I K X I K L
E X Z K S L I E S R A S A C B A C P P S
T Y C D N T J R A M R O F S N A R T A O
N E R O D D A T B Z A Í V I V A U L C M
E Y E I B I Q B I P Z P W N T A Í X M A
I R G C O O U Z A P E R S O N A J E S R
L I R A M S E S O E Z L L Z D R N P N É
A R E L D A R T R T N Y E V K S G Z A M
V O S A Z R I S I L K F U A A A Q R B E
O M A P U C D A T D L P E J B R E A A N
R O R É R E A N X D P O E R V A S R L E
E Q R É E M P E R A D O R S M J C O B M
R A J H H E R M O S A Y A A K O R L A I
R E Y N F M O N T A Ñ A E L B H I L H G
E R N A X V P B A T A L L A T A B X Q O
U A N Í W R K V H R A R R E U G Í S O N
G E B C Q R J W A É A N D V H N A T Q N
S L I A S L L E V A R N C I S X M N K G
P E A H J U O P C H X O F G O O G I J
K P D W N V E Í A P A J E V B S S F Z N