

Nuestra Historia 2: Unidad 4

E P K M Y E H I N C H A L A P A N Z A L
D E L A N T E B X D S E T E H A R O T O
Y T B P S A S N M A T N E U C O I D E S
B O E D E F R P U N O R A D U Y A E M Ó
Q S C Ó D L O D N F R G E M A C L U I K
A A E I E A L E A Q S Z G I D Y W R K N
C V R C S X V Z S U U Q U L R J N R E U
U N A E P C M E O C C H N O A O B V N N
S U P R I U K P N U E A R M S B D O E R
O Ó E A E O P B R X O B N K L P R D Ó H
N M M P R X U C I A V I K U D F L Ó L U
R O S E T N A T S A B A Í B A H O N L N
Í T G L A K U E A O U L W N F O R D E A
E N F R E N T E P O R L A C A L L E P C
M E D E S P E R T É H T S X O N G Q O O
T O M A R E L V A S O M U A A F E U R C
N K L G D T O M A U N V A S O X A E T I
E S T A B A E N F E R M O C L J S D A N
G E X Z Q E T R E U F Y U M Í A C A E A
G E H C Z O T N E I S O L X K Y U F M J

SMILE
SMILED
WHERE IS
A KITCHEN
I'M SORRY
IT SEEMS TO ME
DOWN THE STREET
BLOATS THE STOMACH
IN FRONT OF (OPPOSITE/FACING)

BLOCKS
WAS SICK
WAKES UP
ONE BLOCK
AN ORPHANAGE
THEY HELPED ME
I FELL VERY HARD
IT SEEMED TO HIM/HER
TAKES THE GLASS, TAKES A
GLASS

SMILES
REALIZED
I WOKE UP
HAS BROKEN
TOOK A GLASS
KNOCKED ME DOWN
TO TAKE THE GLASS
THERE WERE NOT ENOUGH
AHEAD OF, IN FRONT OF (NOT
FACING)

Solution

E P K M Y E H I N C H A L A P A N Z A L
D E L A N T E B X D S E T E H A R O T O
Y T B P S A S N M A T N E U C O I D E S
B O E D E F R P U N O R A D U Y A E M Ó
Q S C Ó D L O D N F R G E M A C L U I K
A A E I E A L E A Q S Z G I D Y W R K N
C V R C S X V Z S U U Q U L R J N R E Ú
U N A E P C M E O C C H N O A O B V N N
S U P R I U K P N U E A R M S B D O E R
O Ó E A E O P B R X O B N K L P R D Ó H
N M M P R X U C I A V I K U D F L Ó L U
R O S E T N A T S A B A Í B A H O N L N
Í T G L A K U E A O U L W N F O R D E A
E N F R E N T E P O R L A C A L L E P C
M E D E S P E R T É H T S X O N G Q O O
T O M A R E L V A S O M U A A F E U R C
N K L G D T O M A U N V A S O X A E T I
E S T A B A E N F E R M O C L J S D A N
G E X Z Q E T R E U F Y U M Í A C A E A
G E H C Z O T N E I S O L X K Y U F M J