

Entre Culturas 3: Unidad 5

M O T E R L E G L W O I M A N E J A R T
L N E T R A T E U Q I T E D Z P X D R G
A V R C R A B O R P M O C A P B Q A L V
N N A F U N C I O N A R R D E S D D A A
Z E D F D Q K Z W O T Z A I S U N T I T
A S R R O D A R I P S N I L C L G V N L
R R O U G L G O C P U B L I C A R R T A
S A B H L F L A G K Z Z R C M P A R E F
Y R A E C O N F I A B L E A L G L A G E
M T V D I F U N D I R Z U F R H T T R L
E N I F S A C T U A L I Z A D A P N I D
P E T D I S C U T I R W C L S Á M E D A
R C A B R R E D E C U S C T L U A M A Ñ
E A M O D A T L U S E R L E E N D E D A
O P A A I C T K W D G E N X R Y P R S R
C F L O D A L N U R O P O W B O M C D P
U Z L E R I U G E S N O C V I C V N A C
P I O L O G R A R M E T A S L X X I N M
A D V N Z Í A R A L O D U T I L I Z A R
S J S Z R I U L F N I F P T U F C E R Y

FREE
TO TAG
UPDATED
TO CHECK
RELIABLE
TO LAUNCH
CHALLENGE
TO ACHIEVE
ON ONE HAND
TO INFLUENCE
TO ACHIEVE GOALS
TO TACKLE/TO CONFRONT

ROOT
TO USE
TO POST
TO FOCUS
IT LACKS
INTEGRITY
TO HAPPEN
TO DISCUSS
IN ADDITION
TO TRANSLATE
TO MANAGE/TO HANDLE
TO ENCOURAGE/TO PROMOTE/TO
FOSTER

EASE
RESULT
TO HURT
BOND/TIE
STRIKING
TO SPREAD
INSPIRING
TO DOWNLOAD
TO INCREASE
IT WORRIES ME
TO WORK/TO FUNCTION

Solution

M O T E R L E G L W O I M A N E J A R T
L N E T R A T E U Q I T E D Z P X D R G
A V R C R A B O R P M O C A P B Q A L V
N N A F U N C I Ó N A R R D E S D D A A
Z E D F D Q K Z W O T Z A I S U N T I T
A S R R O D A R I P S N I L C L G V N L
R R O U G L G O C P U B L I C A R R T A
S A B H L F L A G K Z Z R C M P A R E F
Y R A E C O N F I A B L E A L G L A G E
M T V D I F U N D I R Z U F R H T T R L
E N I F S A C T U A L I Z A D A P N I D
P E T D I S C U T I R W C L S Á M E D A
R C A B R R E D E C U S C T L U A M A Ñ
E A M O D A T L U S E R L E E N D E D A
O P A A I C T K W D G E N X R Y P R S R
C F L O D A L N U R O P O W B O M C D P
U Z L E R I U G E S N O C V I C V N A C
P I O L O G R A R M E T A S L X X I N M
A D V N Z Í A R A L O D U T I L I Z A R
S J S Z R I U L F N I F P T U F C E R Y